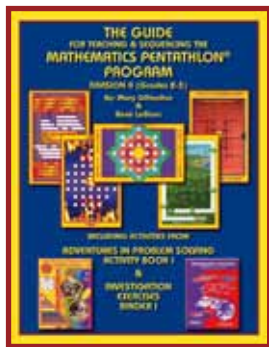


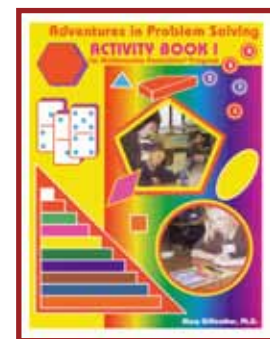
# The Mathematics Pentathlon® Program

**The Mathematics Pentathlon® Program** is a compilation of 4 key resources: the Math Pentathlon Games and related Game Rule Manual, The Guide for Teaching & Sequencing the Mathematics Pentathlon® Program, Adventures in Problem Solving Book I (Grades K-3), and Investigation Exercises Book I (Grades K-3).



**The Guide for Teaching & Sequencing the Math Pentathlon Program** coordinates the Games and Game Manual, the Adventures in Problem Solving Book, and the Investigation Exercises Book. The Guide is organized into Monthly Lesson Plans with four Lessons per month for weekly implementation. Each Lesson describes necessary materials, approximate lesson time, resources with corresponding page numbers, and a summary of each activity with related illustrations.

**The Adventures in Problem Solving Book** connects the Mathematics Pentathlon games with the math curriculum providing numerous activities that deal with important math content and process-related objectives. In addition, many introductory activities are suggested that develop prerequisite skills for being successful in playing the Mathematics Pentathlon games and developing related problem-solving strategies.



**The Investigation Exercises Binder** complements the Math Pentathlon games and Adventures in Problem Solving Book by providing problem-solving worksheets that help students develop higher-level thinking about the multiple strategies within each game.